

Racing Rules

1. Start:

Crews must ensure they are ready to start by their allocated time as the clock starts at the advertised time. Crews that cross the start line before their time are required to recross the start line before they can be considered to have started. Stopping for a time is not acceptable and crews returning to the start line may not impinge on crews waiting for their start.

2. Non-Yield Interference:

When an overtaking crew (Passer) closes to within one length of open water on the boat being overtaken, it is the responsibility of the slower crew to yield the line chosen by the Passer in a timely manner. The Yield should be completed by the time the overtaking boat has closed within $\frac{1}{2}$ boat length. A crew failing to yield to a Passer when there is adequate room and time to yield will incur a time penalty;

- Failure to Yield: 30 seconds
- Second Failure to Yield: 60 seconds
- Third Failure to Yield: Removed from result

3. Severe Collisions:

A passing crew (The Passer) has the right to pass on the side of its choice if and when a safe pass can be accomplished. The Passer must allow sufficient room for both their boat and the boat overtaken to stay safely within the race course. If a pass is attempted, the Passer shall not press the right to overtake to the point of severe collision. The actual severe collision incident can be caused by either a Passer or a Passeur. During a severe collision one or more of the following may occur:

- Damage to a boat
- Personal injury
- A rower is struck by the oar blades of another boat

If a crew causes a severe collision that crew may face such penalties imposed by the President of the Jury after the regatta.

4. Safety of Rowers:

If one or more rowers are lost from a boat during the race, the affected crew should first ensure the safety or rescue of the rower(s). If the rower(s) is (are) safe, the crew may continue to the finish line, providing it is not the coxswain

5. Unsportsmanlike Conduct:

Incidents of unsportsmanlike conduct by a competitor or crew, including the use of personally abusive language shall be reported to the Jury by the witnessing official. The Jury may impose penalties ranging from reprimand to time penalties up to 60 seconds!

6. Note:

- The Race Committee reserves the right to rule on any situation not covered in these or other printed rules and to penalise or remove any competitor or crew that appears to violate the spirit or letter of the Regatta's rules.
- Responsibility of Overtaking Boat (Passer): The boat overtaking (Passer) has the right of way to pass (on the side of its choice) if a safe pass can be accomplished. However, crews and scullers must take note of the following:
 - If a pass is attempted and there is not adequate room and time to perform the pass, the Passer is at risk of incurring interference penalties.
 - In situations involving three and more boats, there are tight turns where passing cannot be accomplished safely. In these situations, the Passer must be prudent and delay the act of passing until the pass can be accomplished without incident. The wise sculler or crew knows that more time can be lost by pressing a situation rather than by slowing down and waiting for the right moment to pass.
 - When boats come together and interlock, this does not necessarily result in a penalty situation if there were no specific violations of the racing rules.
- Responsibility of Overtaken Boat (Passee): The boat being overtaken (Passee) must yield and give suitable room to the Passer (on the side chosen by the Passer) if a safe pass can be accomplished. Generally, this will be the shortest line that gives an advantage. Failure to yield to the Passer is one of the most serious infractions of competitive conduct.
- Scullers and Crews must: Be alert to possible upcoming passing attempts and promptly yield when there is adequate room and time. Be prepared to miss a few strokes to allow the Passer to pass safely and without interference.

7. Safety:

Respect for the safety of other competitors and their equipment must be observed at all times. At no time should an oar be used in anger toward another crew or competitor.

8. Finish:

Boats approaching the finish line should stay close to the centre of the river and not hug the Marina or mooring side, boats may be moving out of this area and might not see you in order to avoid collisions. After finishing crews return to the shore in areas set aside for each club, please clear the landing area in a timely fashion to allow others to land.